TechGig – Code Gladiators –

UiPath-RPA-Hackathon

Feedback Form

# Pros:

## Workflow Creator in UiPath Studio:

I found the Workflow Creator window very User Friendly.

1. I like the feature that automatically finds a String as File Path.

For Example, when I created a User Activity, I required a File Path as input; I selected String as Input type while creating the activity. But, when I paste the File Path, it automatically recognizes it as a File Path.

1. I like the feature that lets me select a Cell from Excel File.

# Cons:

I am newbie to C Sharp Programming, VB Code and, UiPath Studio.

## Blocker 1: (Advanced Editor in UiPath Studio)

I didn’t find a proper documentation on how to use Advanced Editor (VB Expression).

I tried to insert **If Then Else** Statement in the editor. It shows END OF STATEMENT expected error.

For Example, the input I gave in **Write to Cell Activity -> What to write** text box is:

If “hell” = “hell” Then

Return “True”

Else  
Return “False”

End If

## Blocker 2: (UiPath Activity Creator Extension)

There is extension to create Activity.

1. But, After I created the Activity, I don’t know how to edit the inputs and outputs of Activity which I created using the **Activity Creator Extension**.
2. I don’t know how to delete a activity template which I created using  **Activity Creator Extension**
3. If I delete the activity **.cs** files manually. I get errors after I recreate the Activity using **Activity Creator Extension.**
4. Since I am new to C Sharp Programming, I found it difficult on how to use Input Types other than String.

For example, if I need to get File path, in built-in activity, there comes folder icon with which I can select a file. I don’t know how to get that Folder Icon to select files.

# Feature Required:

## Automatic update of Package:

When I publish a Activity from Visual Studio, It is annoying to update the Package every time in UiPath Studio. It would be nice, if it automatically updates my Packages in UiPath when I publish a Activity in Visual Studio. It will help me in debugging.